SCHEDULE F3P-AP-14 (2014-2015)

#	Manoeuvre	K
1	Square reverse cuban 8 with roll up, two consecutive ¼ rolls	3
2	Knife-edge trombone with ¼ roll up ¼ roll down	2
3	Loop with 2 rolls in opposite direction integrated	6
4	Camel Humpty-Bump with ¼ roll up, ¼ roll down	4
5	Eight consecutive ⅛ rolls	5
6	Stall turn with two consecutive ½ rolls in opposite direction up, ½ roll down	3
7	Knife-edge top hat with ¾ roll up, ¼ roll down	5
8	Half cuban 8 with roll down	2
9	Rolling Horizontal circle with two consecutive rolls integrated to the inside	5
10	180° Half Horizontal Knife-edge Circle with ¼ roll, half roll integrated	3
11	Half torque rolls with 4 of 8 point roll Vertical Upline with consecutive four ⅛ Torque Rolls	4
	Total	42

AP-15.01 Square Reverse Cuban Eight with roll, two consecutive ¼ rolls
From upright, pull into through a ⅛ loop into a 45° upline, perform a roll, push through a ¼ loop into a 45° downline, push through a ¼ loop into another 45° downline, push through a ¼ loop into a 45° upline, perform consecutively two ¼ rolls, push through a ¼ loop into a 45° downline, push through a 45° loop into another 45° downline, push through a ⅛ loop, exit inverted.

AP-15.02 Knife-Edge Trombone with ¼ roll up, ¼ roll down
From inverted, push into a 45° upline, perform a ¼ roll, push through a ½ circle into a 45° downline, perform a ¼ roll, pull through a ⅛ loop, exit upright.

AP-15.03 Loop with two rolls in opposite directions integrated
From upright, perform a loop while performing a roll integrated in the first 180°, immediately followed by another roll in opposite direction integrated in the second 180°, exit upright.

AP-15.04 Camel Humpty-Bump with ¼ roll up, ¼ roll down
From upright, pull through a ¼ loop into a vertical upline, perform a ¼ roll, push through a ½ loop into a vertical downline, pull through a ½ loop into a vertical upline, push through a ½ loop into a vertical downline, perform a ¼ roll, push through a ¼ loop, exit inverted.

AP-15.05 Eight Consecutive ⅛ Rolls
From inverted, perform consecutively eight ⅛ rolls, exit inverted.

AP-15.06 Stall-Turn with two consecutive ½ rolls in opposite directions up, ½ roll down
From inverted, push through a ¼ loop into a vertical upline, perform consecutively two ½ rolls in opposite directions, perform a stall turn into a vertical downline, perform a ½ roll, pull through a ¼ loop, exit upright.

AP-15.07 Knife-Edge Top Hat with ¾ roll up, ¼ roll down
From upright, pull through a ¼ loop into a vertical upline, perform a ¾ roll, perform a ¼ knife-edge loop into a horizontal knife-edge flight, perform a ½ roll, perform ¼ knife-edge loop into a vertical downline, perform a ¼ roll, push through a ¼ loop, exit inverted.

AP-15.08 Half Cuban Eight with roll down
From inverted, push through a 5/8 loop into a 45° downline, perform a roll, pull through a ⅛, exit upright.

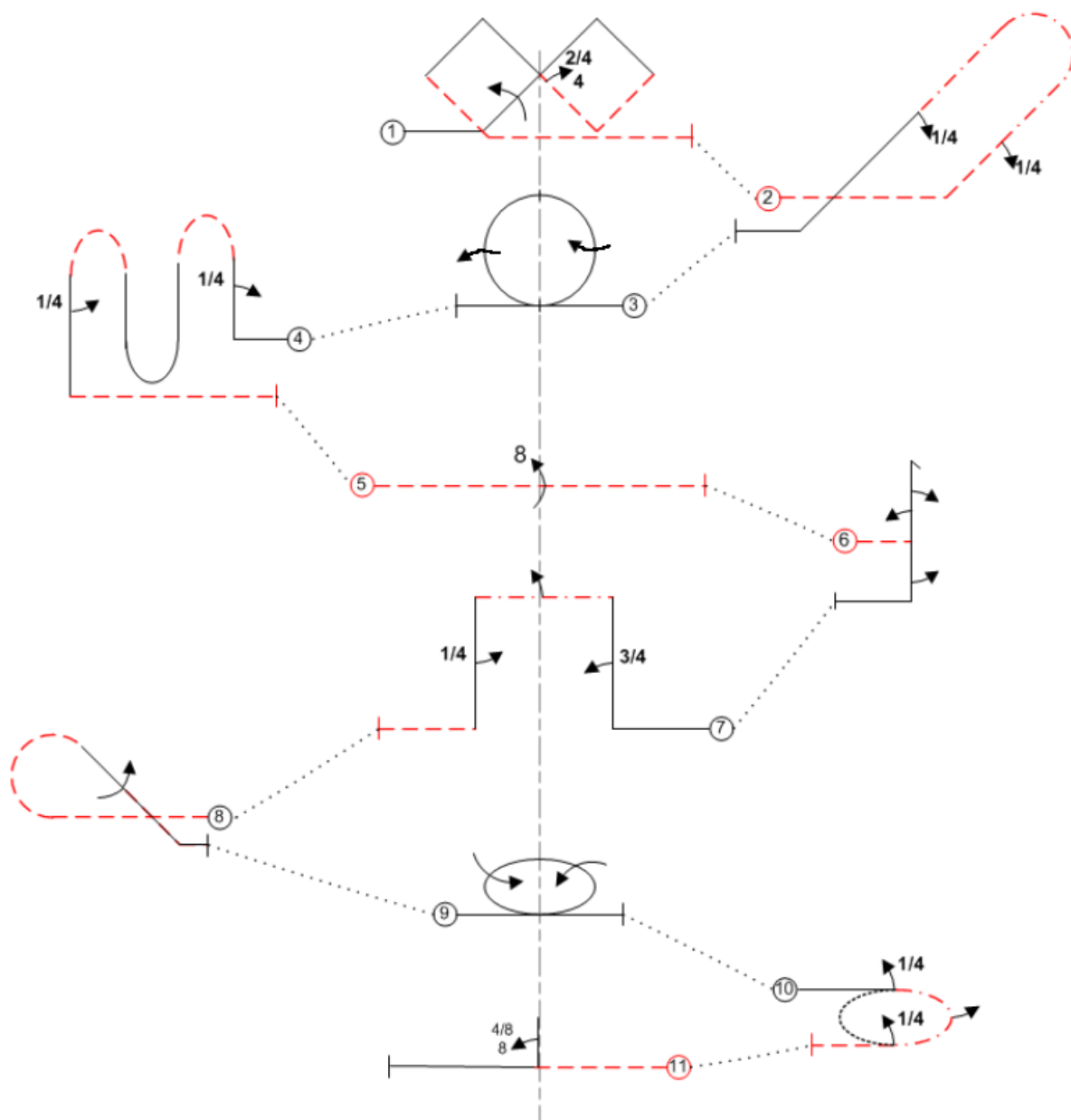**AP-15.09 Horizontal Circle with two consecutive rolls integrated**
From upright perform a horizontal circle while performing two consecutive rolls integrated in each 180° with roll direction to the inside, exit upright.

AP-15.10 Half Horizontal Knife-Edge Circle with ¼ roll, ½ roll integrated, ¼ roll
From upright, perform a ¼ roll into knife-edge flight, push or pull through a ½ horizontal knife-edge circle while performing a ½ roll integrated in the outer 90°, perform a ¼ roll, exit inverted.

AP-15.11 Vertical upline with consecutive four ⅛ Torque Rolls.
From inverted, push through a ¼ loop into a vertical upline, reduce flying speed to zero in the middle of that line. Perform in this position consecutively four ⅛ torque rolls, then accelerate, push through a ¼ loop, exit upright.

1

2/4
4

1/4

1/4

2

1/4

1/4

3

4

8

5

6

1/4

3/4

7

8

9

10

1/4

1/4

4/8
8

11

SCHEDULE F3P-AF-14 (2014-2015)

#	Manoeuvre	K
1	Knife-edge golf ball with ¾ roll up, half roll integrated, ¼ roll down	3
2	Vertical 8	2
3	Knife-Edge flight combination with ¼ roll, roll, ¼ roll	5
4	Figure 6 with Stall Turn, ½ roll down	3
5	Cubic top hat with ¾ roll up, ¼ roll down, ½ roll, ¾ roll up, ¼ roll down	6
6	Half Horizontal Square Circle on Corner with ¼ roll, ½ roll, ½ roll, ¼ roll	4
7	Eye-Catcher with two ¾ rolls integrated in opposite directions	6
8	Half horizontal Hour-Glass with ½ roll down, roll up, ½ roll down	4
9	Horizontal Triangular Circle with ¼ roll, ½ roll integrated, roll, ½ roll integrated, roll, ½ roll integrated, ¼ roll	6
10	Tail Slide with two consecutive ⅛ rolls up, two consecutive ⅛ rolls down	3
11	Roll combination with 1¾ roll, 1¾ roll in opposite direction	5
	Total	47

AF-15.01 Knife-Edge Golf Ball with ¾ roll up, half roll integrated, ¼ roll down
From upright, pull through a ⅛ loop into a 45° upline, perform a ¾ roll, perform a ¾ loop in knife-edge flight into a 45° down-line while performing a half roll integrated, perform a ¼ roll, push through a ⅛ loop, exit inverted.

AF-15.02 Vertical Eight
From inverted, push through a ½ loop, immediately pull through a loop, exit upright.

AF-15.03 Knife-Edge Flight Combination with ¼ roll, roll, ¼ roll
From upright, perform a ¼ roll, perform a roll and in opposite direction, perform a ¼ roll, exit inverted.

AF-15.04 Figure 6 with stall turn, ½ roll down
From inverted, pull through a ¾ loop into a vertical upline, perform a stall turn, into a vertical downline, perform a ½ roll, pull through a ¼loop, exit upright.

AF-15.05 Cubic Top-Hat with ¾ roll up, ¼ roll down, ½ roll, ¾ roll up, ¼ roll down
From upright, pull through a ¼ loop into a vertical upline, reduce flying speed to zero in the middle of that line, perform a ¾ torque roll, then accelerate, push through a ¼ loop, push through a ¼ loop into a
vertical downline, perform a ¼ roll, pull through a ¼ loop, perform a ½ roll, push through a ¼ loop into a vertical upline, reduce flying speed to zero in the middle of that line, perform a ¾ torque roll, then
accelerate, push through a ¼ loop, push through a ¼ loop into a vertical downline, perform a ¼ roll, push through a ¼ loop, exit inverted.

AF-15.06 Half Horizontal Square Circle on Corner with ¼ roll, ½ roll, ½ roll, ¼ roll
From inverted, perform a ¼ roll, push or pull a ⅛ circle, perform a ½ roll, perform a ¼ circle, perform a ½ roll, push or pull through a ⅛ circle, perform a ¼ roll, exit upright.

AF-15.07 Eye-Catcher with two ¾ rolls integrated in opposite directions
From upright, pull through a ¾ loop performing a ¾ roll integrated, pull through another ¾ loop, while performing a ¾ roll integrated in opposite direction, exit upright.

AF-15.08 Half Horizontal Hour Glass with ½ roll down, roll up, ½ roll down
From upright, push through a ⅛ loop into a 45° downline, perform a ½ roll, push through a ⅜ loop into a vertical upline, perform a roll, push through a ⅜ loop into a 45° downline, perform a ½ roll, push through a ⅛ loop, exit inverted.

AF-15.09 Horizontal Triangular Circle with ¼ roll, ½ roll integrated, roll, ½ roll integrated, roll, ½ roll integrated, ¼ roll
From inverted, perform a ¼ roll in the centre, perform a horizontal triangular circle of three equal side lengths while performing a ½ roll to the outside in each corner integrated and perform a roll to the inside in each side leg, perform a ¼ roll in the centre, exit inverted.

AF-15.10 Tail Slide with two consecutive ⅛ rolls up, two consecutive ⅛ rolls down
From inverted, push through a ¼ loop into a vertical upline, perform consecutively two ⅛ rolls, perform a stick-back tail slide into a vertical downline, perform consecutively two ⅛ rolls, pull through a ¼ loop into a horizontal line, exit upright.

AF-15.11 Roll Combination with 1¾ roll, 1¾ roll in opposite direction
From upright, perform consecutively two 1¾ rolls in opposite directions, exit upright.